MINOR: MEDIA, ART AND DESIGN

Student Learning Outcomes

Students graduating from this program will:

- Analyze the interconnections between what we see, how we see, and what we think.
- Interpret visual culture using an interdisciplinary lens
- · Use visual tools to communicate a concept or message.
- Apply Design Thinking to Creative Work and Problem Solving.

Code	Title	Credits
9 credit hours need to be at the 300-l	evel or above.	
ART 114	Foundation Digital Design	3
In the Design Thinking course, studen they will create a plan that fits their s	nts will create a learning contract that addresses their goals for the degree. With the help of their advisor, pecific career and artistic goals.	
ART 266	Design Thinking and Research	3
ART-HIST 320WI	Ways of Seeing	3
Elective Coursework		
Take 4 courses (12 credit hours) sele	cted from the following:	12
ART 105	Introduction to Photography	
or ART 206	Photography I	
ART 112	Foundation Drawing	
ART 121	Foundation 2D Design	
ART 212	Intermediate Drawing	
ART 221	Painting I	
ART 224	Print Media I	
ART 310	Digital Video and Motion Design	
ART 312	Figure Drawing I	
ART 327	Interactive Media Design	
ART 337	Graphic Design and Typography I	
ART 338	Graphic Design and Typography II	
ART 340	3D Modeling and Animation	
ART 375	Interdisciplinary Studio Projects	
ART 488	Creative Project Development	
ART 495	Special Topics in Studio Art	
ART 498Q	Special Studies in Art: Internship	
ART-HIST 110	Introduction to the History of Art: Pyramids to Picasso	
ART-HIST 201	From Cave Paintings to Cathedrals	
ART-HIST 202	From Michelangelo to Modernism	
ART-HIST 303	World Currents of Contemporary Art	
ART-HIST 315	Arts Of African and New World Cultures	
ART-HIST 319	Asian Art	
ART-HIST 383	Socially Engaged Art: Inside and Outside Art Institutions	
ART-HIST 421	Made in the USA: Latinx Art and Experience	
ART-HIST 422	Whose America: Modern Art and Philosophy in the Americas	
ART-HIST 445	Northern European Art: 15th and 16th Centuries	
ART-HIST 450	15th Century Italian Art and Architecture	
ART-HIST 452	Greek Art and Architecture	
ART-HIST 455	History of Photography	
ART-HIST 468	Participatory Forms of Spectatorship in Contemporary Art	
ART-HIST 469	Sensing, Feeling, Thinking: Contemporary Art and the Mind	
ART-HIST 470	Art Museums: History and Practice	

ART-HIST 471	History of Exhibitions and Curatorial Practice
ART-HIST 476	Site-Specific Art: Within and Beyond the Museum Walls
ART-HIST 495	Special Topics in Art History
ART-HIST 498Q	Special Problems in Art Internship
COMM-ST 203	Introduction to Journalism
COMM-ST 260P	Introduction To Web Communications
COMM-ST 311	Broadcast and Digital Media Presenting
COMM-ST 317	Persuasive Communication
COMM-ST 324	Journalism and Visual Storytelling in the Age of Data
COMM-ST 344	Organizational Communication
COMM-ST 348	The Art of the Interview
COMM-ST 355WI	The News Feature Writing
COMM-ST 356WI/356	Writing, Broadcasting & Podcasting for Student Media
COMM-ST 363	Podcast and Audio Production
COMM-ST 383	Cross-Cultural Journalism & Mass Media
COMM-ST 387	Strategic Communication Research
COMM-ST 388	Media Ethics
COMM-ST 400	Special Studies
COMM-ST 441	Applications of Interpersonal Communication Theory
COMM-ST 444WI/444	Intercultural Communication
COMM-ST 446	Principles Of Advertising
COMM-ST 447	Interactive and Social Media Advertising
COMM-ST 448	Principles Of Public Relations
COMM-ST 456	Intermediate Broadcast and Digital TV
COMM-ST 466	Advanced Broadcast and Digital TV
COMM-ST 478	Media Law
COMM-ST 484	Internship
COMM-ST 492	Advertising Campaigns
ENGLISH 308	Rhetorics of New Media
ENGLISH 381	Composing Digital Environments
ENGLISH 449A	Publication Practicum
ENGLISH 449B	Publication Practicum
ENGLISH 477DH	Studies in Digital Humanities
ENGLISH 487NF	Nonfiction Workshop
ENV-DSN 250	History of the Designed Environment I
ENV-DSN 251	History of the Designed Environment II
ENV-DSN 252	History of the Designed Environment III
FILM 300	Ancient World in Cinema
FILM 310	Story Development
FILM 315	Editing with Adobe Premiere
FILM 323	Concepts of the Hero in Ancient Literature and World Cinema
FILM 338	Film Adaptation
FILM 339	Introduction to Film Theory
FILM 346	Art of the Short Film
FILM 354	Introduction to Screenwriting
FILM 373	Cinematography and Image Design
FILM 376	History Of The Film Industry
FILM 379	African American Images in Film
FILM 473	Directing Actors and Scenes
FILM 386	Animation
FILM 392	Topics in World Cinema
FILM 393	Topics in Sound & Cinema
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FILM 394	Topics in Gender and Cinema	
FILM 454	Advanced Screenwriting	
FILM 457	Client-Based Media Production	
FILM 471	Lighting and Sound for Cinema	
FILM 475	Advanced Film Projects	
FILM 498	Internship	
FILM 481	Narrative Production	
FILM 485	Documentary Production	
HISTORY 343	Oral History	
HISTORY 379	Museums, Monuments, and American Life: An Introduction to Public History	

Total Credits 21